

# Left 4 Dead 2 Replacers

Modding FTW

## ***SHOTGUNS***

☐ Pump Shotgun (Trenchgun-Like)

☐☐☐☐☐☐

☐ Chrome (Pump) Shotgun

☐ Spaz-12

☐ M1014 (Auto/Tactical Shotgun)

☐ Mac10 (Silenced)

☐ UZI

☐ MP5 (**GERMAN ONLY**)

## ***ASSAULT RIFLES***

☐ M16

☐☐☐

☐ AK47

☐ SCAR/Combat Rifle

☐ SIG 556/552 (**GERMAN ONLY**)

## ***SNIPER RIFLES***

☐ G3 Sniper Rifle

☐☐☐

☐ Hunting Rifle

☐ Steyr Scout (**GERMAN ONLY**)

☐ AWP-96 (**GERMAN ONLY**)

## ***SPECIAL GUNS***

☐ M60

☐

☐ China Lake/Grenade Launcher

## ***PISTOLS***

☐ Desert Eagle (Magnum)

☐☐

☐ SIG P220 Pistol [LEFT HAND]

☐ Glock Pistol (Only When Dual Wielding P220) [RIGHT HAND]

## ***MELEE WEAPONS***

☐ Axe



☐ Baseball Bat

☐ Chain

☐ Cricket

☐ Crowbar

☐ Frying

☐ Golf C

☐ Katana

☐ Machete

☐ Nightstick

☐ Combat Knife *(GERMAN ONLY)*

### **Weapon Upgrades**

☐ Laser Sight



☐ Incendiar

☐ Explosive Ammo

☐ Flashlight Replacer/Changer (NOT AN ITEM; LISTED FOR RETEXTURE AS DESIRED)

### **GRENADES**

☐ Molotov Co



☐ Pip

☐ Bile Bomb

### **USABLE ITEMS**

☐ Gas Can



☐ Ox

☐ Propane Tank

☐ Fireworks

☐ Explosive Barrel

### **SPECIAL ITEMS**

☐ Cola



☐ Gnome Chompski

☐ Scavenge Gas Cans (Orange Default)

**FIXED WEAPONS**

☐ Minigun

☐

☐ Heavy Machine Gun

**INFECTED**

☐ Common Infected

☐☐☐☐☐☐☐☐☐

☐ Fallen Survivor ***UNCOMMON***

☐☐☐☐

☐ Boomer

☐ Hunter

☐ Smoker

☐ Tank

☐ Charger

☐ Spitter

☐ Jockey

☐ Witch

☐ CEDA Worker ***UNCOMMON***

☐ Jimmy Gibbs Junior (Racer Uniform) ***UNCOMMON***

☐ Clown ***UNCOMMON***

☐ Mud Men ***UNCOMMON***

☐ Worker (Construction) ***UNCOMMON***

☐ Riot Officer ***UNCOMMON***

**SURVIVORS**

☐ Coach ***L4D2***

☐☐☐☐ -----☐☐☐☐

☐ Ellis ***L4D2***

☐ Nick ***L4D2***

☐ Rochelle ***L4D2***

☐ -----

☐ Francis ***L4D1***

☐ Bill ***L4D1***

☐ Zoey ***L4D1***

☐ Louis ***L4D1***

**HEALING ITEMS**

☐ Health Pack/Medkit☐☐☐☐

**OTHER**

□ Main HUD/UI

☐☐☐☐☐☐☐☐

 First Aid Station Wall Moun

☐ Defibrillator☐ Painpills☐ Adrenaline Vending Machines☐ Load Screens

☐ Vehicles

☐ Main Menu Theme☐ Main Menu Music

☐ Credits Music

☐ Saferoom Music☐ Rescue Sound(s)

#### Grenade Sounds

☐ Item Pickup Sound(s)