

How to Become a Video Game Designer: Education and Career Roadmap

Video game designers often work as part of a team to create video games. They come up with the games' concepts, characters, setting, story, and game play. Designers must work with artists and programmers to create the scripting language and artistic vision for a game.



Career Requirements

- ☐ Degree Level - High school diploma or equivalent; bachelor's preferred
- ☐ Degree Field(s) - Video game design or computer science
- ☐ License/Certification - Voluntary certifications available
- ☐ Experience Professional portfolio; internships or co-ops
- ☐ Key Skills - Creativity; ability to tell a story and work as part of a team; knowledge of programming languages, software, and 3D modeling programs; ability to work many hours seated and looking at a computer monitor; passion and experience in video gaming
- ☐ Average Annual Salary (2015) - \$70,300 (for multimedia artists and animators)

How to Become a Video Game Designer

- ☐ Step 1: Obtain a Bachelor's Degree
- ☐ Step 2: Determine a Career Path
- ☐ Step 3: Gain Experience
- ☐ Step 4: Develop a Game

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