haunting of harrowstone

tasks to complete for haunting of harrowstone



DC 20 (200 xp) DC 25 (400 xp)

Research Five Prisoners kn: history and local

DC 15 (100 xp)

DC 10 (50 xp)

DC 15 (100 xp)

DC 20 (200 xp)
DC 25 Father Charlatan (400 xp)
DC 25 The Lopper (400 xp)
DC 25 The Mosswater Marauder (400 xp)
DC 25 The Piper of Illmarsh (400 xp)
DC 25 The Splatter Man (400 xp)
Return to the Restlands
exhume Professor Lorrimer's body (with or without Kendra's permission, if seen by townsfolk lose 1 point of trust for rumor of graverobbing)
speak to Church of Pharasma about hidden cache (or not) DC 27 or trust score of 26+ allows peemission to seek hidden cache.
False Crypt (CR 1) (400 xp + Treasure)
Part Three: Strange Days in Ravengro
Event 1: Monumental Desacrations (CR 2) (600 xp dead, 1,200 xp and 2 trust points alive)
Event 2: The Skipping Stone (100 xp when connected to five prisoners)
Event 3: Hungry Stirges (CR 1) (400 xp)
Event 4: Restless Dead (CR 1/3 - 1) (135 - 400 xp) CAN HAPPEN MORE THAN ONCE
Event 5: Smoldering Revenge (CR 2) (xp varies - see event)
Part Four: Harrowstone - Outer Area (Sections "R1 - R10")
R2 - Observation Towers (CR 2) (600 xp)
R6 - West Balcony (CR 2) (600 xp)
R7 - East Balcony (CR 1/2) (200 xp + Treasure)
R8 - Upper Balcony (CR 2) (600 xp)
R10 - Murky Pond (CR 1) (405 xp)
Part Four: Harrowstone - Ground Floor (Sections "S1 - S19")
S2 - Haunted Foyer (CR 1) (400 xp)
S6 - Branding Rom (CR 2) (600 xp)
S7 - Induction Chamber (CR 1) (400 xp)
S8 - Chanel (CR 2) (600 xp)

S11 - Workshop (CR 4) (1200 xp)	
S12 - Laundry Room (CR 3) (800 xp)	
S14 - Infirmary (CR 2) (600 xp + Treasure)	
S15 - Auditorium (CR 3) (800 xp)	
S16 - Property Room (Treasure)	
S17 - Hidden Vault (400 xp +Treasure)	
S18 - Training Room (CR 2) (600 xp)	
S19 - Furnace Room (CR 3) (800 xp)	
Part Four: Harrowstone - Upper Floor (Sections "T1 - To	5")
T2 - Mess Hall (CR 2) (600 xp)	
T4 - Western Cellblock (CR 5) (1740 xp)	
T7 - Father Charlatan's Cell (CR 5) (1600 xp)	
Part Four: Harrowstone - Dungeon (Sections "U1 - U11")
U1 - Hell's Basement (CR 3) (800 xp)	
U2 - Central Dungeon Chamber (CR 4) (1080 xp)	
U3 - The Headless Guard (CR 4) (1200 xp)	
U4 - The Oubliette (CR 5) (1600 xp + Treasure)	
U6 - Captain's Office (CR 4) (1205 xp + Treasure)	
U8 - Torture Chamber (CR 5) (1600 xp + Treasure)	
U9 - Secret Passageway (CR 4) (1200 xp)	
U11 - The Nevermore (CR 6) (4800 xp + Treasure)	Make and Share Free Checklists
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